

July 6, 2023

**PUBLIC NOTICE**

**PLEASE TAKE NOTICE** that the South Barstow Business Improvement District Executive Committee will meet at **9:00 a.m. on Wednesday, July 12, 2023. Meeting will occur in the Industries Conference Room at City Hall.**

The South Barstow Business Improvement District Executive Committee will meet to discuss the items on the agenda below.

**A G E N D A**

1. Call Meeting to Order
1. Previous Meeting Minutes
2. Current Financials
3. Budget Discussion
4. Committee, Staff & Budget Updates
  - a. Banners/Entertainment
  - b. Landscaping
  - c. Lighting
  - d. Outreach & Special Projects
5. DECI/Staff Updates
6. Agenda for Full Board Meeting

For further information, please contact Aaron White at 715-839-4914.

This notice is given in accordance with the provisions of Subchapter V of Chapter 19 of the Wisconsin Statutes.

*Notice is hereby given that members of the Eau Claire City Council, Redevelopment Authority of the City of Eau Claire, North Barstow/Medical BID, South Barstow BID, Water Street BID, West Grand Avenue BID, and Downtown Eau Claire, Inc. may be present at the foregoing meeting to gather information about a subject over which they have decision-making responsibility. This may constitute a meeting of the Eau Claire City Council, Redevelopment Authority of the City of Eau Claire, North Barstow/Medical BID, South Barstow BID, Water Street BID, West Grand Avenue BID, and Downtown Eau Claire, Inc., or all, pursuant to State ex rel. Badke v. Greendale Village Bd., 173 Wis.2d.553,494 N.W.2d408 (1993), and must be noticed as such, although these governmental bodies will not take any formal action at this meeting.*

*In order to accommodate the participation of persons with disabilities at this meeting, the City will provide the services of a sign language interpreter or make other reasonable accommodations on request. To make such a request, please notify the City at 715-839-4902 at least two days prior to the meeting.*

*cc: News Media, Public Bulletin Board/City Clerk's Office*