



PLAN / Z-1681-21

(Publ. Ldr.-Tele. January 18, 2021 & January 25, 2021)

Official Publication
Notice of Hearing
Zoning

Notice Pursuant to Section 62.23 (7) (D) Wisconsin Statutes and Title 18 of the Code of General Ordinances of the City of Eau Claire.

Plan Commission Hearing

NOTICE IS HEREBY GIVEN that a hearing will be held before the Plan Commission of the City of Eau Claire on Monday, February 1, 2021, 7:00 p.m. in the Council Chambers, City Hall, 203 S. Farwell Street, Eau Claire, Wisconsin, on a proposed amendment to the Zoning Ordinance of the City of Eau Claire to rezone the following described property to wit:

Property Location: 3406 Melby Street; Parcel Number:16-0439

From

I-2 (Heavy Industrial)

To

C-3P (Community Commercial – Planned Development)

To adopt the general development plan with site plan for a convenience store with fuel and truck parking

as shown on Planning File No. Z-1681-21 available for inspection on the City of Eau Claire website

<https://www.eauclairewi.gov/our-city/news/public-notices>.

City Council Hearing

Notice is Further Given that the proposed amendment to the Zoning Ordinance will be heard before the City Council of the City of Eau Claire on Monday, February 8, 2021, at 7:00 p.m. in the Council Chambers, City Hall, 203 S. Farwell Street.

All persons interested in this amendment to the Zoning Ordinance will be given an opportunity to be heard at said hearings. Persons having questions on this proposed amendment should contact the Department of Community Development at 715-839-4914 or at planning@eauclairewi.gov.

While City Hall offices and meeting rooms remain closed in response to COVID-19, meetings of the Plan Commission and City Council are being held virtually through online meeting systems and will be available to the public via WebEx using a computer, tablet or smartphone (requires WebEx app), or telephone (audio only) using the link or dial-in number. Connection information will be provided online via the link above.

Scott Allen
Director of Community Development